

Data Efficiency Estimation from Tiny Datasets: Sparse Polarization Biometric Case Study

This talk draws from our paper:

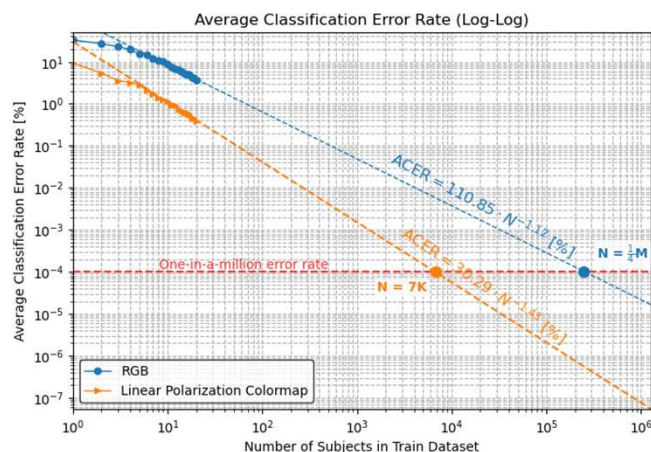
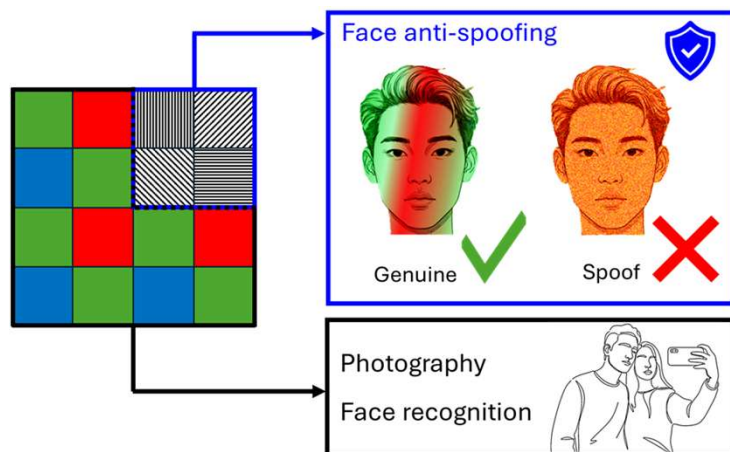
Kim, J., Pelz, A., Scherer, M., & Mendlovic, D. (2025). *On the Effectiveness of Sparse Linear Polarization Pixels for Face Anti-Spoofing*. *IEEE Sensors Journal*



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Face Anti-Spoofing

- ❑ **Face Spoofing:** Attackers might bypass Face ID security using printed photos or video replays. Both attacks operate purely in the **RGB** domain.
- ❑ Therefore, **RGB** is **not** the **optimal** domain for face anti-spoofing.
- ❑ However, RGB datasets contain over one hundred thousand images, and we cannot fairly compare a model trained on these datasets to a model trained on a novel modality with a **tiny dataset**.
- ❑ **Challenge:** Estimate a novel modality's performance on a large-scale dataset without collecting it?

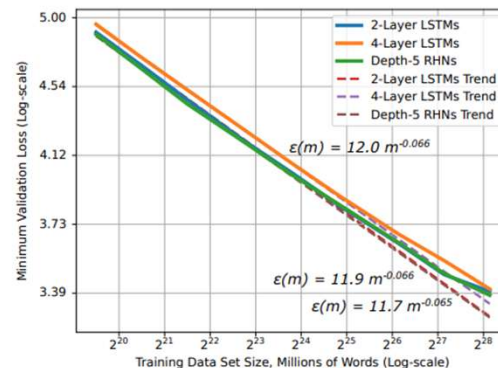


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Data Scaling

- ❑ Neural networks' error **scales** with train set size (power law):
$$\log(\text{Test Error}) \propto \log\left(\frac{1}{\text{Train Set Size}}\right)$$
- ❑ **Standard Use:** Comparing NN architectures.
- ❑ **Our Twist:** Fixing the architecture to isolate data efficiency.
- ❑ **Hypothesis:** RGB requires a polynomial factor more data than polarization.

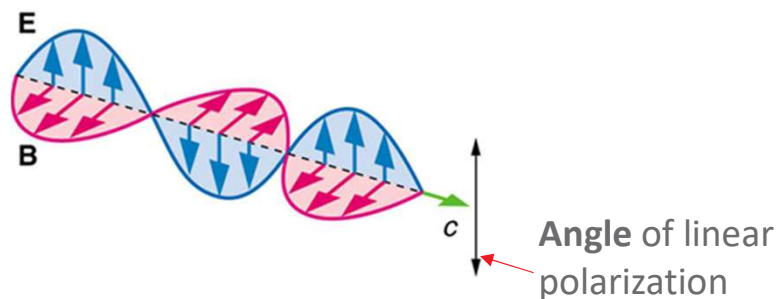


J. Hestness et al., "Deep learning scaling is predictable, empirically," 2017, arXiv:1712.00409.

What is Polarization?

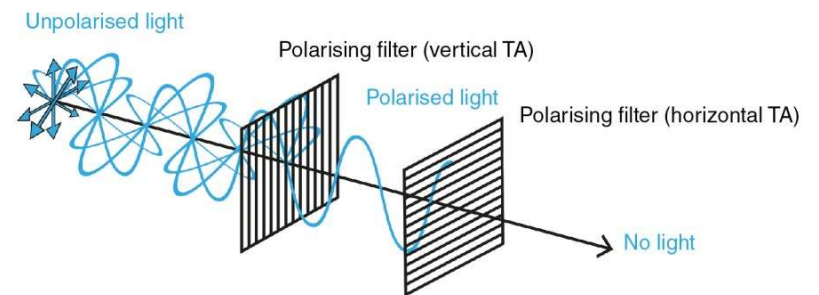
- ❑ Light is characterized by frequency (color), amplitude (brightness) and **polarization** - the latter describes the **geometric orientation** of oscillations.
- ❑ The **angle & degree** of light's linear polarization from a surface provide cues about its characteristics.

Light wave with 100% **degree** of linear polarization:



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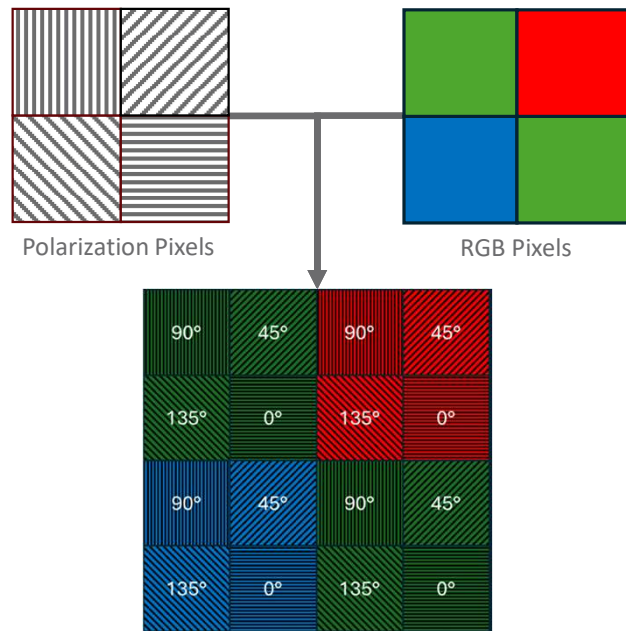
Filtering unpolarized light to polarized light:



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Simultaneously Capturing Polarization & Photography Data

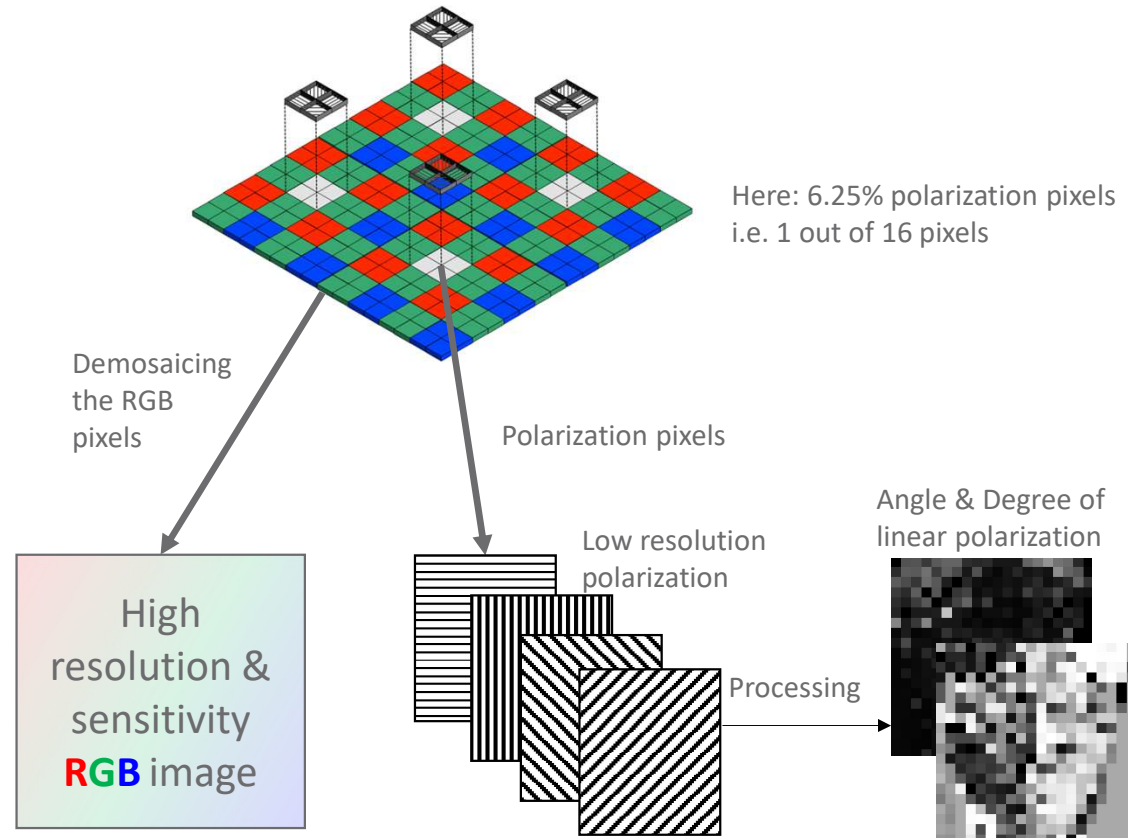
Dense Polarization Sensor



50% drop in RGB resolution & sensitivity!

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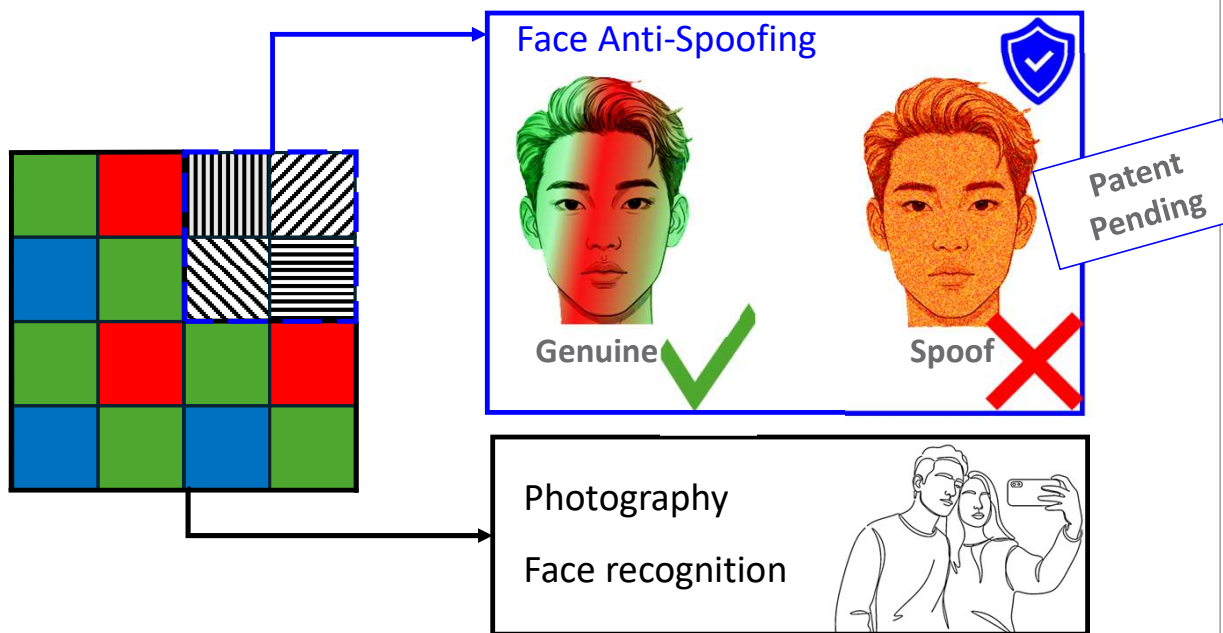
Sparse Polarization Sensor



From: Kurita, Teppei et al. "Simultaneous Acquisition of High Quality RGB Image and Polarization Information using a Sparse Polarization Sensor." 2023 IEEE/CVF Winter Conference on Applications of Computer Vision (WACV)

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Ultra-Sparse Polarization for Face Anti-Spoofing

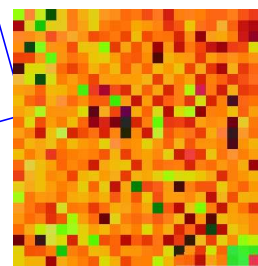


Existing solution:

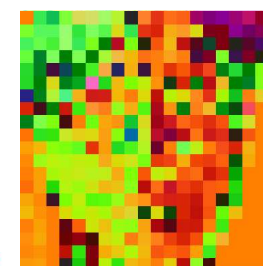
Additional depth sensor = **Higher cost, weight and power consumption!**

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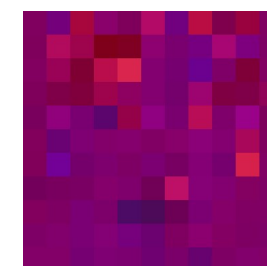
Simulating sparsity
(e.g. sampling):



Printed Spoof **X**



Genuine Face **✓**



Replay Spoof **X**

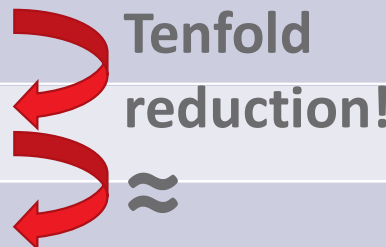
Spoofs stand out even in Ultra-Sparse Polarization of 0.25% polarization pixels (1 out of 400 pixels) → 99.75% pixels dedicated to photography

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Comparing Modalities Without Data Scaling: Ultra-Sparse Polarization Outperforms RGB

- ❑ Repeat 100 training sessions for each modality:
 - ❑ **Randomly sample** a train/validation split
 - ❑ **Fine-tune** a pre-trained backbone with a binary classification layer (**genuine vs. spoof**)
 - ❑ **Average** the validation results across all training sessions

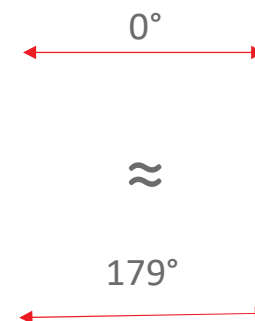
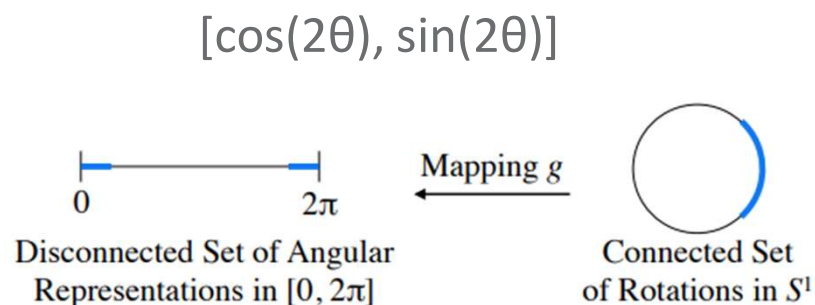
Input	Results - Average Classification Error Rate
RGB	3.8%
Dense Polarization	0.32%
Ultra-Sparse Polarization (1 out of 400 pixels)	0.39%



The diagram illustrates a significant performance improvement. A large red curved arrow points from the RGB error rate of 3.8% down to the Dense Polarization error rate of 0.32%, with the text "Tenfold reduction!" next to it. A second, smaller red curved arrow points from the Dense Polarization error rate down to the Ultra-Sparse Polarization error rate of 0.39%, with an approximation symbol (≈) next to it, indicating that the Ultra-Sparse Polarization modality performs nearly as well as the Dense Polarization modality.

Polarization Data Representation Considerations

- ❑ Do both **angle & degree** of linear polarization support face anti-spoofing?
 - ❑ **Yes**, but the **angle** is more discriminative.
- ❑ Is one channel enough to represent the angle of linear polarization?
 - ❑ **No**, single-channel representation causes **discontinuities** due to orientations' cyclic nature ($0^\circ \leftrightarrow 180^\circ$ cyclic boundary).
 - ❑ **Solution - Two channels Cartesian representation:**



Cartesian vs. standard representation of angle, taken from: Zhou, Y., Barnes, C., Lu, J., Yang, J., & Li, H. On the Continuity of Rotation Representations in Neural Networks. 2019 IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)

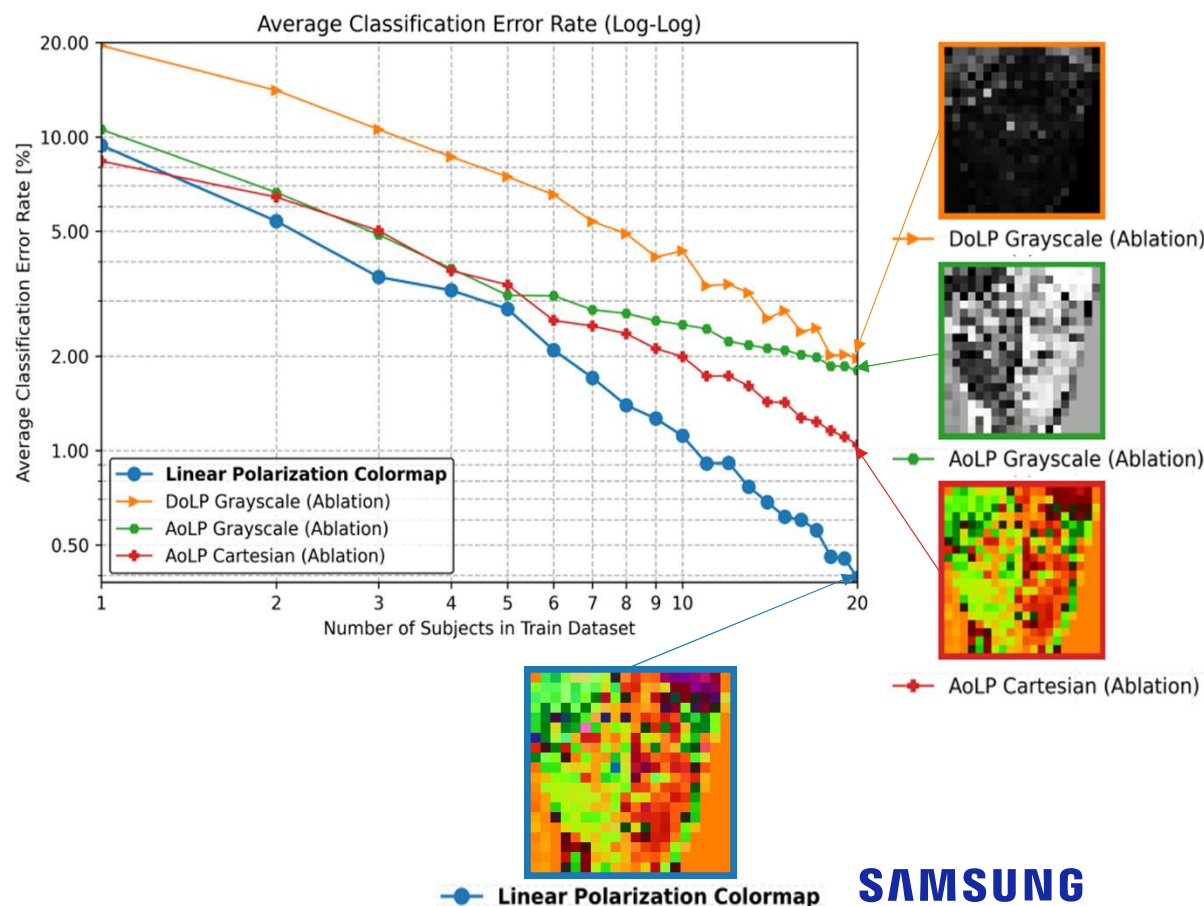
Polarization Data Representation Ablation

Methodology:

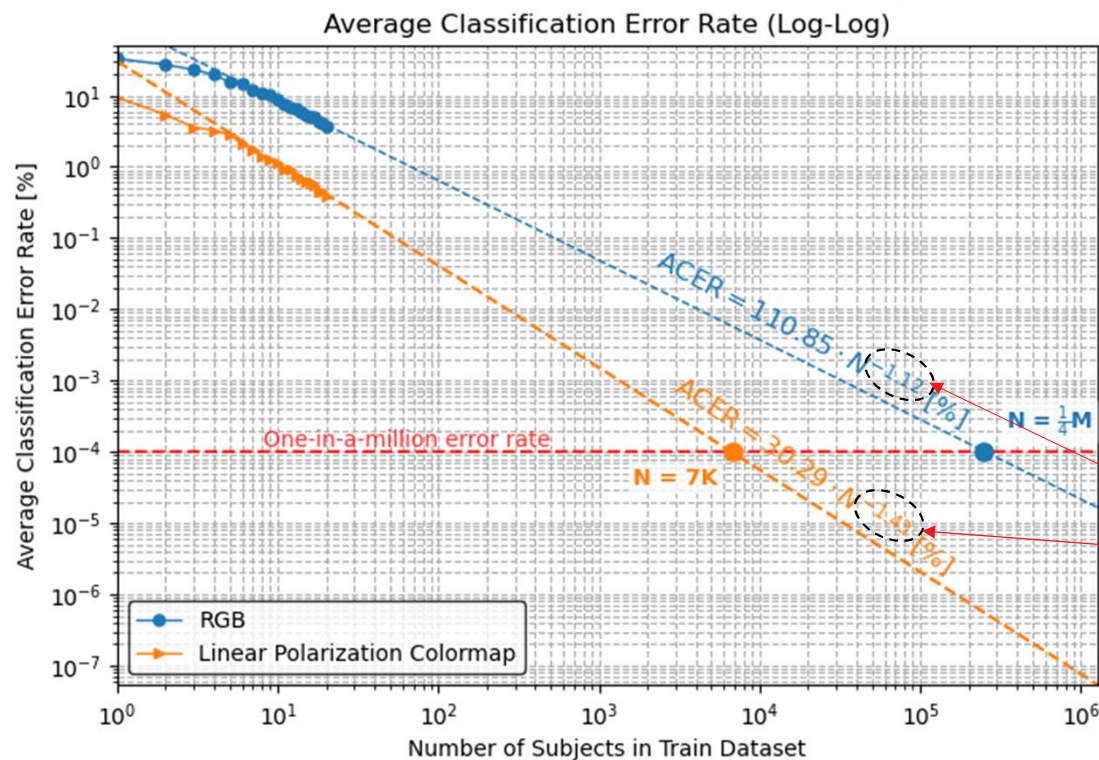
- Trained models with different **representations** with varying **training set sizes**.

Finding:

- Our representation** achieves lowest error for any train set size.
- Angle of linear polarization** alone doubles the error.
- Single channel representation of the angle** double the error again.
- Using the **degree of linear polarization** instead of its angle further increases the error.



RGB and Polarization Accuracy Extrapolation

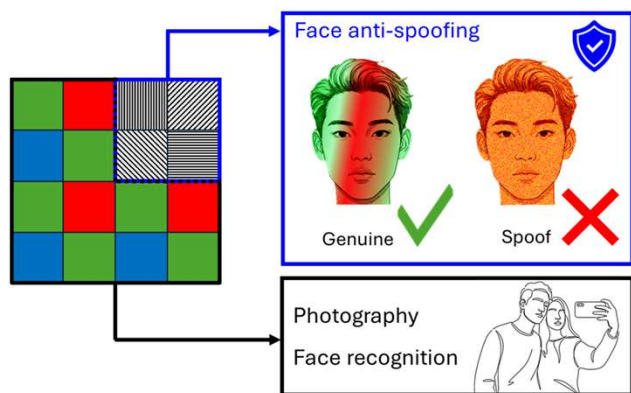


Power law's exponents

For a one-in-a-million error rate, a polarization-based NN requires only a few thousand subjects, whereas an RGB-based NN requires a quarter-million, making it unviable under current legal frameworks.

Conclusions

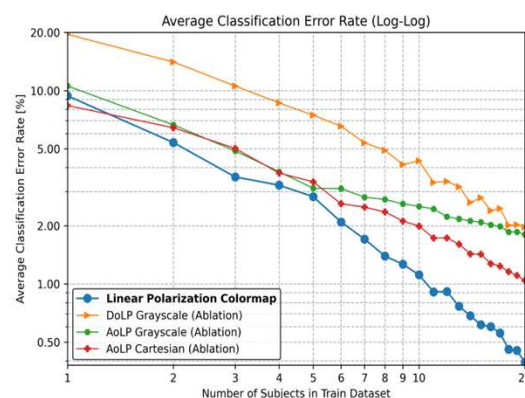
Ultra sparse linear polarization (1 out of 400 pixels) is more discriminative for face anti-spoofing than full RGB data



- Enabling cheap and reliable face biometrics on **low-cost single** sensor devices.

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Small data ablation can evaluate data effectiveness **without full training**



- Less informative modalities/representations require a **polynomial** factor more data.



Paper's Link: DOI → IEEE

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